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Putt-Putt® and Pep's Dog on a Stick is a 1985 Game Boy® adventure game by Capcom USA. Putt-Putt® and Pep's Dog on a Stick was released in Japan on December 19, 1989 (Game Boy) and in the U.S. on August 18, 1990 (Game Boy). The game is included in the Classic Games Selection for Game Boy Color. It was re-released on the Nintendo 3DS Virtual Console as part of the NES Mini collection on December 13, 2017, and is also available for download on the Nintendo eShop. The game was originally released on the Wii U Virtual Console in Japan on June 28, 2015. A planned release of this game for the Wii U Virtual Console was announced for the United States and Europe on September 28, 2012.[30] The following development issues eventually kept the game unreleased on the European Nintendo eShop and pushed its release to the North American platform.[31] On April 23, 2013, Nintendo announced that this game would be released in Europe on the European Nintendo eShop.[32] This game was released in Japan on December 19, 2013.[33] on April 1, 2014 in Australia,[34] and on April 2, 2014 in North America, during the Nintendo 2DS XL launch.[35] Putt-Putt® and Pep's Dog on a Stick can be played on its own, with the original Game Boy® Super Game Boy®, and as a multiplayer game with a Game Boy® Link Cable.[36] Putt-Putt® and Pep's Dog on a Stick was developed by Capcom USA. It was published by Nintendo and was the debut game of the company's Game Boy® division. Set in the town of Putt-Putt®, this action-adventure title was made from cartoon and real-life references. It follows the classic game-play style of other titles in the series as a game of "chase" as the player searches for Putt-Putt® (the yellow and red car) who has been kidnapped by Pep's Dog (the blue dog with a black spot on his back). The storyline is found in the instruction manual, while the gameplay is found in the "Help" menu. Putt-Putt® and Pep's Dog on a Stick has a rock-paper-scissors difficulty level in a way that shows when the better player wins, and the higher the difficulty, the faster the game. The "

Features Key:

- - cute puzzles
- - cute puzzle with a lot of secret messages
- - fun animated **trees**
- - puzzle logic and easy rules make **sunny-place** different to every other **sunny-place** game
- - beautiful graphic style, combined with nice interactive, nice **sunny-place** melody makes you enjoy **sunny-place** even more
- - **sunny-place** is random game that is easy to play; however, you will find that it's little bit more challenging than other games, but not quite a "classic" game:
 - - fun cryptic puzzles will take **sunny-place** to a brand-new level
 - - every puzzle is increasing difficulty and includes visual, logical, and creative **sunny-place** value
 - - bonus rounds are included which will help you